

Sensor Design to Measure the Ambient Temperature with Arduino and Raspberry Pi

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ABSTRACT

Environmental pollution is a problem that is increasing gradually, this affects citizens worldwide, by various substances or massive components that damage the fresh air, this can be reflected in respiratory diseases that increase by these gases or mixtures That affect our health. In the methods to be used we implement a series of steps to follow with the Arduino and Raspberry Pi tools, what we are looking to implement is the design of sensors to measure the temperature of the environment in different parts of Peru. The results were improvements where the sensors that measure the ambient temperature are applied with the determination of being able to help reduce environmental pollution in that part of Peru. The data collected can open new research on possible solutions that are given to environmental pollution or global warming.

Key words : Data collected, Environmental pollution, Research.

1. INTRODUCTION

Environmental pollution is a social problem since it is increasingly attentive to the health of living beings. Now last we have many diseases due to environmental pollution such as respiratory diseases, etc. Peru has one of the most polluted environments especially in the Center of Lima, where we can see a completely gray sky caused by air pollution that occurs in surrounding areas [1]. We also have pollution in CO₂ transport that vote without fear that this is ending with the pure air we have, as well as cutting down trees, etc. All this leads to damage in the air that all the citizens of the world breathe in order to live [2].

In the methodology we use this SCRUM because it has a more complete life cycle and with a better approach to prototypes, being one of the best development processes having four important faces: Requirements, analysis, evaluation and tests [3]. As tools we have the Arduino which is a device that allows to have different micros controllers to be able to perform tests of various prototypes [4]. We also have the Raspberry Pi which is a small board that serves as a computer and has a good association with the Arduino [5].

The objective of the work is to make sensors that measure the environmental temperature, in order to analyze the degree of contamination in various parts of Peru. And so fight against environmental pollution that is increasing every day.

The project starts in chapter I which is the introduction where the problem is narrated, chapter II where we will talk about the methodology to be used, chapter III we have the application where the creation of the prototype will be narrated, in chapter IV we have the results where we will know if the investigation is positive or negative and finally in chapter V the conclusions taking a project approach seeing that it can be improved for future research.

2. METHODOLOGY

2.1 Structure of the methodology

For the methodology we will use the SCRUM methodology, to make the necessary changes in a short time, apart from helping us to have modules in each interaction created.

The life cycle of the SCRUM methodology for the creation of projects will serve to define, from beginning to end, the tasks that will be carried out and with each progress, review and acceptance deliverables will be presented [6]. The important thing is teamwork to implement a good prototype design is what derives from using the SCRUM methodology [7].

We will rely on a compilation of the following waterfall methodologies, XP, among others. Each of them helping in the implementation process to reach the expected prototype.

2.2 Tools to implement

A. Arduino

A board that provides us with a large amount of available hardware to use, serving as an open electronic platform, which one can handle flexibly, easily and freely. The arduino board is ATMEI micro controller all integrated so you can record certain instructions you want; with several ports or peripherals useful for sending or giving data, including cameras and keyboards [8].

Arduinos receive or send instruction sets, at present thousands of projects have been carried out, having a very large community of developers, programmers, students among

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