

High-Limit Reversible Information Stowing away In Double Pictures by Utilizing Example Substitution

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Abstract : In reversible information concealing (RDH), the first blanket could be losslessly restored after the inserted data is separated. A celebrated creator Kalker and Willems secured a rate-distortion model for RDH, in which they demonstrated out the rate-distortion bound and proposed a recursive code development. In past idea, enhanced the recursive development to approach the rate - bending bound Anyhow In this methodology, I will utilize a decompression calculation as the coding plan for inserting information. Furthermore demonstrate that the summed up codes can achieve the rate-distortion bound the length of the pressure calculation achieves entropy. By proposed double codes, I enhance three RDH conspires that utilize paired peculiarity arrangement as spreads, i.e., a RS plan for spatial pictures, one plan for JPEG pictures, and an example substitution for twofold pictures. By changing the histogram shift (HS) way, I likewise apply this coding strategy to one plan that uses HS, demonstrating that the proposed codes could be likewise misused to enhance number operation-base

Key words : Difference expansion (DE), histogram shift (HS), recursive code construction, reversible data hiding (RDH), watermarking.

1.INTRODUCTION

Information HIDING is a method for inserting data into spreads, for example, picture, sound, and feature documents, which might be utilized for media documentation, copyright security, uprightness verification, secret correspondence, and so on. Most information stowing away strategies insert messages into the spread media to create the stamped media by just altering the slightest huge part of the spread and, in this way, guarantee perceptual transparency. The inserting methodology will generally acquaint changeless bending with the blanket, that is, the first blanket can never be remade from the stamped spread. Be that as it may, in a few applications, such as restorative symbolism, military symbolism, and law crime scene investigation, no debasement of the first blanket is permitted. In these cases, we need an exceptional sort of information concealing system, which is alluded to as reversible information concealing (RDH) or lossless information stowing away, by which the first blanket could be losslessly restored after the installed message is concentrated.

Lossless installing is a term for a class of information concealing procedures that are fit for restoring the implanted picture to its unique state without getting to any side data. One can say that the installing mutilation might be eradicated or expelled from the installed picture. This is the reason a few specialists allude to this sort of implanting as erasable, removable, invertible, or mutilation free. The thought of lossless installing was shockingly proposed by Honsinger¹ in 1999. This procedure, initially intended for lossless verification, experienced noticeable twisting (for a few pictures) and constrained limit. Fridrich et al.² presented a general strategy for lossless implanting in advanced pictures that is focused around lossless layering of picture characteristics. In this strategy, one first chooses a subset X of picture peculiarities that is losslessly compressible and that can be randomized without bringing on

obvious debasement to the picture. So far, little attention has been paid to the increase of the file size introduced by lossless embedding. In lossless embedding schemes designed for image formats that use some form of lossless compression, the increase in the file size could be many times larger than the actual number of embedded bits L. This inefficiency partially outweighs the advantage of embedding the data as opposed to appending it to the cover image. In fact, the sponsors of this research* have expressed the need for lossless embedding schemes that preserve the file size.

Numerous RDH strategies have been proposed since it was presented. Fridrich and Goljan [1] introduced a general skeleton for RDH, in which the inserting procedure is partitioned into three stages (See Fig. 1). The primary stage losslessly separates compressible peculiarities (or shares) from the first blanket. The second stage clamps the gimmicks with a lossless packing technique and, in this way, spares space for the payloads (messages). The third stage implants messages into the gimmick succession and produces the stamped spread. One immediate reversible installing system is to layer the gimmick succession and attach messages after it to structure a changed peculiarity succession, by which supplant the first gimmicks to create the checked spread. Along these lines, in the wake of concentrating the message, the recipient can restore the first blanket by decompressing the gimmicks.

Lossless information installing methods may be characterized into one of the accompanying two classifications: Sort I calculations [1] utilize added substance spread range systems, where a spread range indicator relating to the data payload is superimposed on the have in the installing stage. At the decoder, recognition of the installed data is trailed by a rebuilding step where watermark indicator is evacuated, i.e. subtracted, to restore the first have indicator. Potential issues connected with the restricted scope of qualities in the advanced representation of the host sign, e.g. floods furthermore sub-currents amid expansion and subtraction, are averted by receiving modulo math. Payload extraction in Sort I calculations is vigorous. Then again, modulo math may cause exasperating salt-and-pepper antiquities. In Sort II calculations [2, 3], data bits are installed by adjusting, e.g. overwriting, chose peculiarities (parcels) of the host sign -case in point minimum huge bits or high recurrence wavelet coefficients-. Since the implanting capacity is innately irreversible, recuperation of the first have is attained by packing the first peculiarities and transmitting the packed bit-stream as a piece of the implanted payload. At the decoder, the installed payload- including the layered bit-stream- is concentrated, and unique host indicator is restored by supplanting the adjusted gimmicks with the decompressed unique peculiarities. By and large, Sort II calculations don't result in salt-and-pepper antiques and can encourage higher implanting limits, but at the loss of the power of the principal gathering.

Bigger installing limit might be attained by developing a more extended gimmick succession that could be impeccably layered. One of such developments is distinction development (DE), which was initially proposed by Tian , in which the gimmicks are the contrasts between two neighboring pixels. The gimmicks are packed by development, i.e., the contrasts are reproduced by 2, and hence,

the Lsb's of the contrasts could be utilized for installing messages. Alattar summed up Tian's technique by applying DE to a vector of pixels. Kim enhanced the DE system by decreasing the extent of the area guide utilized to impart position data of expandable distinction values

Greater introducing cutoff may be accomplished by creating a more developed contrivance progression that could be immaculately layered. One of such improvements is refinement improvement (DE), which was at first proposed by Tian, in which the tricks are the complexities between two neighboring pixels. The tricks are stuffed by advancement, i.e., the differentiations are repeated by 2, and thus, the Lsb's of the complexities could be used for introducing messages. Alattar summed up Tian's system by applying DE to a vector of pixels. Kim upgraded the DE framework by diminishing the degree of the range aide used to confer position information of expandable refinement values

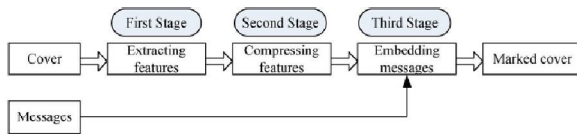


Fig. 1. Diagram for the framework of RDH at the sender side.

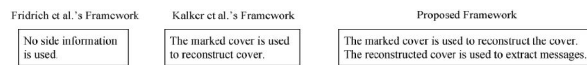


Fig. 2. Side information used at the receiver side in three frameworks.

In my past paper [17], we enhanced the recursive development by utilizing contingent squeezing as well as contingent installing, which empowers us to plan a proficient inserting calculation and an immaculate compacting technique to approach the rate–distortion bound. Actually, we noted that the beneficiary could concentrate messages from the stamped spread with the assistance of the remade spread as a result of reversibility. In Fig. 2, the side data abused at the beneficiary side in the proposed system is contrasted and those utilized as a part of two past system

In this paper, we sum up the code development by using a general decompression calculation as the implanting code and augment the applications to Sort II RDH. Contrasted and our preliminary paper [17], the new commitments of this paper territories takes after.

- We demonstrate that the recursive code development can reach the rate–distortion bound when the decompression/compression algorithms utilized as a part of the code are ideal, which establishes proportionality between source coding what's more Rdh for paired spreads.
- With the decompression of the versatile number-crunching coder (aac) as the installing code, the proposed codes figure it out persistent installing rates and achieve the greatest embedding rate at any rate permissible mutilation.
- A system is introduced to enhance whole number operation-based rdh (Sort II) by the proposed double codes, which are additionally connected to Sort I RDH for JPEG and parallel p

2. RELATED WORK

2.1 DE-Based Reversible Data Hiding With Improved Overflow Location Map

Distinction development (DE)-based reversible information concealing, the implanted bit-stream principally comprises of two sections: one section that passes on the mystery message and the other part that contains installing data, including the 2-D paired (flood) area map and the header record. The main part is the payload while the second part is the assistant data bundle for visually impaired identification. To build installing limit, I need to make the measure of the second part as little as conceivable.

Tian's established DE strategy has an extensive assistant data bundle. The alleviated the issue by utilizing a payload-autonomous flood area map. Then again, the compressibility of the flood area guide is still undesirable in some picture sorts. In this paper, I concentrate on enhancing the flood area map. I plan another installing plan that helps us build an effective payload-ward flood area map. Such a flood area map has great compressibility. Our correct limit control capacity additionally decreases unnecessary modification to the picture. Under the same picture quality, the proposed calculation regularly has bigger installing limit. It performs well in distinctive sorts of pictures, counting those where different calculations regularly experience issues in procuring great inserting limit and high picture quality

Reversible information covering up was initially proposed for validation. Early reversible calculations frequently have little installing limit and poor picture quality. With the change of installing limit and picture quality, this system is, no doubt considered not just for the entire range of delicate watermarking, for example, validation watermarks then again watermarks ensuring the picture honesty additionally for incognito correspondence, actually for some phenomenal applications like picture/feature coding

2.2 A Novel Data Hiding Method by Using Chaotic Map and Histogram

Information stowing away is to cover the presence of mystery information and it is considered for more assurance of sight and sound information. A reversible information concealing system can remove the spread picture without any mutilation from the stego-picture after the covered up information have been concentrated. This study handles a riotous based reversible information stowing away. In this paper first picture histogram is utilized for discover the pixels which are chosen for concealing a bit of mystery information, then after an arrangement of concealing a bit stream is controlled by logistic disorganized guide. Trial results demonstrate that WICA not just shows prevalent concealing impact, however additionally opposes different ordinary assault. The got PSNR of the proposed system is give or take 54 which is demonstrated our strategy greatness.

2.2.1 The chaotic model

Turbulent signs appear as though commotion, yet they are totally positive: if the introductory qualities and the mapping capacity are

known, the same qualities could be correctly duplicated. The favorable circumstances of these indicators are concentrated on under the accompanying three headings:

A. Affectability to the Beginning Conditions

This implies that any slight change in the beginning qualities will result in colossal changes in the resulting estimations of the capacity – i.e., if there is a little change in the introductory estimations of the indicator, the resultant sign will be altogether different from the introductory one.

B. The Clearly Irregular Conduct

Contrasted with the makers of the common irregular numbers in which the string of the arbitrary numbers created can't be recreated, the systems utilized within creating irregular numbers in calculations focused around clamorous models permit the multiplication of the same irregular numbers, gave that the starting qualities and the mapping capacity are known.

C. Distinct Operation

Albeit tumultuous models have all the earmarks of being arbitrary, yet they are totally distinct: if the mapping capacity and the beginning qualities are known, a set of qualities could be created (clearly without any request in their creation) so as to be utilized as a part of the propagation of those same starting quality

3 CODIN MODEL AND RECURSIVE CONSTRUCTION

A. Coding Model

All through this paper, we indicate grids and vectors by Bold face textual styles and utilize the same documentation for the arbitrary variable what's more its acknowledgment, for effortlessness. We mean entropy by what's more restrictive entropy by . Especially, the paired entropy capacity is signified by for , and the ternary entropy capacity is signified by for what's more .

To do RDH, a compressible gimmick succession ought to be first removed from the first blanket. For Sort I plans, the gimmicks might be normally spoken to by a parallel arrangement. Subsequently, we specifically take the double peculiarity arrangement as the spread to talk about the coding method and take after the documentation made in [15].

Accept that there is a memory less source creating parallel compressible spread arrangement such that with the likelihood and . The suspicion of being compressible suggests that the degrees of "0's" and "1's" are inclined. Without loss of simplification, we expect that . We utilize Hamming separation to measure the installing bending on the spread . Since the message is generally compacted and scrambled before being installed, we accept that the message is a double irregular grouping. In the event that we can reversibly insert a -bit message into to get the checked spread with adjustments generally, we characterize the installing rate as and the twisting as .

For any given mutilation demand, we want the inserting rate as high as could be expected under the circumstances. An immediate development for RDH was proposed by Fridrich and Goljan [1] as takes after. To start with, layer the spread into a string Comp with a lossless layering calculation Comp . The length of Comp is roughly equivalent to . Subsequently, we can averagely affix bits of message after Comp to get Comp . The beneficiary can extricate the message from and reproduce by decompressing Comp .As the bits of Comp are uncorrelated with those of , and the message is arbitrary, the desire of contortion between and is 0.5. The installing rate is equivalent to , which, actually, is the greatest achievable inserting rate

The most extreme achievable implanting rate inside the twisting demand is known as the limit under the twisting . The accompanying hypothesis demonstrated by Kalker and Willems [15] gives the representation of limit.

Hypothesis 1: The reversible inserting limit for a memoryless double source with is, for , given by [15]

(2) Note that the above bound might be expanded for nonmemoryless groupings, yet we accept the paired spread is memoryless all through this paper, and this supposition, truth be told, is suitable for generally plots.

B. Recursive Development

To approach the rate–distortion bend, Kalker and Willems [15] proposed a recursive implanting system, which comprises of a nonreversible implanting code and a contingent pressure calculation. To begin with, select a nonreversible implanting code with twisting and implanting rate . Expect the twofold spread succession is sufficiently long. The grouping is divided into disjoint pieces of length , such that . Without loss of simplification, we accept that is a sufficiently vast whole number. With the inserting code , bits of message could be inserted into the first host square , bringing about the initially stamped piece . The beneficiary can remake under the state of known- after she gets . Along these lines, the measure of data required to remake is equivalent to , which implies we can clamp into an arrangement of length by and large.

This layered arrangement is implanted into the second piece , averagely leaving space for bits of assistant message. Also, the data for remaking is implanted into . This procedure is recursively proceeded until . For the last square , the straightforward technique depicted in Area II-An is utilized to finish a full RDH strategy. At the point when furthermore are extensive enough, the bending of this system is equivalent to the bending of code , and the inserting rate is equivalent

4 IMPROVED RECURSIVE CONSTRUCTION

A. Motivations and Overall Framework

In this area, we will enhance the recursive development to approach the rate–distortion destined for any given twisting imperative. To do that, we first watch the rate–distortion capacity (2), which demonstrates that the greatest limit is equivalent to , and it could be attained when bending. In Fig. 3, we draw the rate–distortion bends for what's more , which demonstrate that the limit builds with twisting for yet keeps

equivalent to for . Consequently, we just need to consider how to build codes for . Then again, in [15, Culmination 1], Kalker and Willems demonstrated that the ideal implanting way for is that just the most likely image, i.e., "0," is permitted to be adjusted.

Propelled by the above perception, we enhance the recursive development as takes after. We just install messages into "0's" of the spread square to get themarked piece , and hence, just "0's" in will be changed for the th square such that . Consequently, for the position such that , the relating must be likewise equivalent to 0. This property might be utilized to clamp under the state of known- . Truth be told, we can first erase the image in at position such that and acquire a subsequence of , which is indicated by , and afterward clamp by a lossless layering calculation Comp . This strategy will significantly enhance the layering rate in light of the fact that generally images in have been compacted by cancellation. The layered , which is indicated by Comp , fell with a helper message, is inserted into the following piece to get the following stamped piece . To concentrate the message and remake the spread, the extraction process must be performed in a retrogressive way. To concentrate message from , we first concentrate message from and get by decompression. Consolidating and , we can recreate and discover the positions of "0's" in .

As indicated by the positions of "0's" in , we can concentrate message from . The point by point process and an illustration for inserting and extraction will be depicted in Area 4-B.

B. Enhanced Recursive Development

We initially require an installing calculation for implanting information just into zero images, which, indeed, is an exceptional instance of the coding model in Segment II with taking . By (2), the limit for is equivalent to , which intimates that the optimal method for implanting information into just "0's" is comparable to decompression. Case in point, accept is a lossless clamping calculation that has clamping rate for a memoryless parallel source with , and afterward, we can utilize the decompression calculation of to implant information into zero images. Actually, into a -bit zero spread, we can implant bits of arbitrary messages, generally, by decompressing the message into a -bit arrangement by setting as the parameter of decompression. To concentrate the message, we just need to clamp the -bit grouping back to the bits of messages. Clearly, the inserting rate is equivalent to , and the contortion is equivalent to in light of the fact that, as a rule, "0's" are changed to "1's" in the inserting procedure.

In this manner, if the squeezing calculation is ideal, i.e., the layering rate , we simply accomplish the installing limit. To enhance the recursive development in [15] and [16], we utilize the decompression calculation of as the inserting code also outline a relating restrictive pressure calculation for the spread focused around . Expect that the parallel spread succession is produced from a memoryless source fulfilling what's more . To implant messages into reversibly

with mutilation demand , we first partition into disjoint squares of length , such that . In each one square, we just implant messages into zero images by means of the decompression calculation of . Note that, when the mutilation

on the arrangement is , the twisting on zero images is since just "0's" will be changed.

In this paper, we propose the AAC [19] as the packing calculation and the decompression calculation of AAC as the implanting code, which can give or take achieve the entropy. In practice, we ought to set a legitimate length for the last square. Mean the assessed length of the last piece by . After pressure, the left room in the last square is about bits, in which we will implant not just the data for remaking the second last square additionally some overhead data. On one hand, to remake the second last square, we require, at most, bits in light of the fact that the quantity of "1's" in is not more than . Then again, the overhead comprises of a few parameters important to the beneficiary, the length of which is indicated by . Subsequently, the assessed length of the last piece is sufficient,

To concentrate messages precisely, the beneficiary ought to know the length of past squares and the parameters , and required by the packing/decompression calculation. Piece length could be altered ahead of time by the sender and the beneficiary. Along these lines, the overhead comprises of , and . In practice, it is sufficient to take three decimal for every parameter, and along these lines, 30 bits are sufficient for the overhead, i.e., . We implant the overhead into the end of the last square At the point when concentrating messages from the -bit checked grouping, the beneficiary first peruses the parameters , and from the last 30 bits of the succession and afterward figures by (4). Besides, the beneficiary acquires furthermore decides the begin purpose of the last piece and after that peruses bits progressively and decompresses them with as the parameter. At the point when the length of the decompressed succession is equivalent to , stop the procedure of decompression on the grounds that the last blanket square has been acquired. Keep perusing bits from the last checked square and decompress them with as the parameter until the length of the decompressed succession is equivalent to the quantity of "1's" in the second last checked square . This decompressed succession is simply , which will be utilized to recreate the second last blanket piece . Next, with as the parameter, the extraction process, as portrayed in Segment, will be proceeded until the initially stamped square.

5 Experimental Results

The proposed algorithm was tested on the uncompressed gray-scale images seen in below figure. Table. 1 and Fig. 2 show. I have implemented this project by using MATLAB simulator to evaluate the results of proposed algorithm and schemes.



Level(L)	2	3	4	5	6
PSNR(db)	51.1	46.9	44.2	42.1	40.5
F-16	2223	4823	7685	10205	13479
Mandrill	83	248	459	753	1111
Boat	632	1703	3055	4578	6161
Barbara	561	1507	2689	4073	5525
Gold	310	882	1575	2448	3434
Lena	601	1543	2848	4286	5890

Level(L)	8	10	12	14	16
PSNR(db)	38.0	36.0	34.4	33.0	31.9
F-16	17877	22675	26860	30742	34083
Mandrill	1897	2796	3821	4603	5751
Boat	9783	13122	16272	18611	22225
Barbara	8264	11140	13624	16158	17593
Gold	5627	7955	10403	12328	14553
Lena	9325	12680	15774	19137	22130

Table 1. Lossless Embedding Capacity (in Bytes) vs. embedding levels(L) and average PSNR(dB) at full capacity

Coding Model

All through this paper, I indicate networks and vectors by boldface textual styles and utilize the same documentation for the irregular variable and its acknowledgment, for effortlessness. To do RDH, a compressible gimmick succession ought to be initially separated from the unique spread. For Sort I plans, the peculiarities might be normally spoken to by a parallel grouping. In this way, I straightforwardly take the parallel peculiarity grouping as the spread to talk about the coding strategy and take after the documentation made.

Recursive Development

This recursive development performs better than the straightforward system due to two key focuses: 1) The information is inserted by a productive nonreversible inserting code, and 2) the spread piece is compacted under the state of the checked piece. Be that as it may, the above recursive development can't approach the upper bound.

3. Optimality

The following hypothesis demonstrates that the proposed code development is ideal the length of the layering calculation is ideal.

4. Enhancing the Plan for JPEG Pictures

In this subsection, I apply the codes to the reversible installing plan for JPEG pictures proposed by Firdrich furthermore Goljan. In themethod in, quantized DCT coefficients that are equivalent to 0 and 1 at center or high recurrence are chosen to structure a compressible twofold arrangement. In our examinations, the test pictures are produced by compacting test pictures in Fig. 7 into a JPEG form with quality component 80. I will develop the paired blanket by concentrate 0–1 coefficients from 11 positions, for example, (3, 3), (2, 4), (4, 2), (1, 5), (5, 1), (3, 4), (4, 3), (2, 5), (5, 2), (1, 6), and (6, 1), from each 8 square of quantized DCT coefficients.

CONCLUSION

Most state-of-the-craftsmanship RDH plans utilize a technique with particular techniques of gimmick pressure and message implanting. Kalker and Willems noted that a higher inserting utilizing joint encoding of gimmick clamping and message implanting and, in this way, proposed the recursive code development. In this paper, I will enhance the recursive development by utilizing the joint encoding above as well as a joint unraveling of peculiarity decompression and message extraction. The proposed code development fundamentally outflanks past codes and is ended up being ideal when the packing calculation achieves entropy.

The current codes are intended for parallel spreads and, consequently, can fundamentally enhance Sort I plans focused around parallel peculiarity arrangements. By marginally adjusting the HS way, I found that the proposed paired codes might be likewise mostly connected to Sort II plans and enhance their execution, however the change is not all that huge as that for Sort I plans. Note that I will just utilize two basic strategies to change HS, and subsequently, one fascinating issue is whether there exists other more viable adjusting techniques or not. An alternate issue is the means by which to plan recursive codes for light black scale blankets. I will give careful consideration to these issues in further works.

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