



Deep CNN models for Driver Activity Recognition for Intelligent Vehicles

D. Saranya¹, Dr.G.Nalinipriya², N.Kanagavalli³, S.Arunkumar³, G.Kavitha⁵

¹Assistant Professor, Department of Computer Science and Engineering, Mailam Engineering College, Mailam
dsaranya93@gmail.com

²Professor/IT,,Saveetha Engineering College,,Chennai.nalini.anbu@gmail.com

³Assistant Professor, Department of CSE, Rajalakshmi Institute of Technology, Chennai. kvalli.818@gmail.com.

³Assistant professor, Department of computer science and Engineering, Sikkim manipal Institute of Technology, Sikkim,
arunsphd@gmail.com

⁵Assistant Professor, Department of information technology, Dhanalakshmi Srinivasan College of Engineering and
Technology, Chennai, kavithagovindasamy91@gmail.com.

ABSTRACT

This paper aims to ensure safety while driving driver choices and driver decisions are fundamental variables that can affect safe driving. A recognition system for driver operation is designed to recognize driver behaviors that are based on profoundly convolutionary neural networks (CNN). Typical driving habits, such as normal driving, right-mirror testing, rear-mirror checking, left-mirror verifying, media change, passenger speaking, text and cell phone responding, swapping signs, smoking, make-up, etc. The first four actions are usual driving actions and the remaining behavior is driving diversion. The Gaussian Mixture Model (GMM) will be used as an input to the proposed model in handling the images like segmentation. CNN models are prepared for the function of binary detection and determine whether or not the driver is being disturbed. Additionally, we propose a deep learning-based accuracy Achieved by the binary detection rate of 91.4 percent.

Key words: Driver Activity Recognition, Binary Detection, GMM, Deep Learning.

1. INTRODUCTION

A Driver is in a Road-Vehicle Driver Loop center. Driver's cognitive impairment is a major cause of unsafe driving which results in severe car accidents each year. Actions that underpin reckless driving include communicating with others, using a cell phone (e.g. for text messages, gameplay, and web browsing), and eating food or just drink. During driver reaction to unexpected incidents, the probability of collisions is thus increased. Driver habits are becoming one of the most recognized Significant Smart Vehicle activities. To the advanced conventional driver Support systems, the driver would be in the middle of the street driving operator loop. In the normal driving method, the driver is The focal point of the travel cycle is therefore believed to track the driver's activities

Assist with improving the technical findings for smart Driver comprehension allows the advanced conventional driver Support systems to produce the Optimum vehicle management techniques suited to different At this point the actions of the real-time driver and the behavior control program will have to determine whether or not the driver should take over. Hence, a machine learning-based driving behavior detection scheme is planned to track and recognize driving attitudes incessantly. As far as smart and highly automated vehicles are concerned, the driver must take over vehicle control in emergencies identification methods are designed to recognize different driving behaviors and to decide whether or not the operator is disturbed. Smart vehicles will communicate effectively to drivers and make reasonable choices and create riding techniques that are comparable to human beings.

The Convolution to address the distracted driver identification problem Computer Neural Network (CNN) is used. CNN's have shown themselves to be successful remarkably good in the categorization of pictures, and as such, a great for that Problem. It should also be noted that CNN's are typically ideal for over-tying, which occurs when a model adapts too well to trained results, but does not perform well on new outcomes, and is said to be poorly generalized. This is a problem that we are addressing to minimize as much as possible for all this position. CNN's depend on the premise that a picture is only reasonably clearly understood locally, with the privilege of having fewer parameters Reducing the calculation time and data available for model training. Instead of providing a completely connected layer for every pixel, CNNs have only sufficient weights to look at tiny parts of the picture at a time. The Treatment Usually includes a layer of convolution, accompanied by pooling and an activation step, but not always in the exact sequence. These three are human the operations may be added to the original image as different layers, usually Different times. Eventually,

a fully linked layer (or multiple layers) is added at the end so the picture can be graded accordingly. Highly variable with several combinations and permutations, the exact one which gives the optimal output can be difficult to find. CNN designs are motivated by Group and study which have fortunately yielded some positive results and made the CNNs publicly accessible for use and development by others.

2. RELATED WORKS

Patterns for the driver were extensively analyzed in the last twenty years. Past learning concentrates primarily on driving concentration and disruption (either physical disruption or cognitive disruption), driver motive, styles of the driver, drowsy driver, and detection of fatigue [1]. The National Highway Traffic Safety Administration (NHTSA) has also recommended that while driving, the above activities that attract drivers' attention [2]. One way of solving the distracted driving problem is to build disturbance control systems that adapt driver-state information in-vehicle systems. In such a mitigation program, it is important to properly define driver interruption which is the aim of this paper. From the new side, like recognition systems will support the ruling regulation to recognize obstacles taking place highways by sensors penalized cameras, other types of interference. In, it is claimed that not only the head movement could be used to distinguish the activities, but visual changes may also have some effect in identifying the driving behaviors [9]. The driver's disease and fatigue were detected using electroencephalogram and electrographic. The electroencephalogram signals are mixed similarly with the drivers' actions and the driver's mental state may also be shown priory. As it used to be Most of the current driver behavior recognition research includes physical poses from drivers Like head motion, point of view, electroencephalogram, hand gestures. It was not possible to collect all of the listed events as easily as is believed. To get those data out, high-cost components with high hardware and software requirements are required [3]. The role of the system can be summed up as primary we use narrative machine learning to detect and identify distractions. RGB pictures come as of a monitor raised over the instrument panel. We educate and provide benchmarks for several configurations of a convolution neural network. Next, learning is used to adjust the models of pre-trained, CNNs. The models are educated to manage utilizing several categorization tasks, as well as dual-task arrangement. The procedure has been a proven realistic result for the identification of non-intrusive conductor activities [18].

These studies as well demonstrate how effective the transmission of knowledge can be to shift the field information gained as of the comprehensive dataset to the role of identification of small-scale driver actions. Finally, a

non-supervised GMM based segmentation method is used to classification the images and to remove the driver area from the surroundings. This is establishing that the discovery accuracy on driver activity detection can greatly rise by relating a segmentation form prior to the activities recognition network [17].

The Existing System Driver behavior studies involve precise features to be extracted in progress, like head position posture, look orientation, EEG, and hand and body location. The existing system requires composite procedures to predict driver location data. In conventional practice, the drawback is that the functions may not always be easy to access, and many also include specialized hardware equipment that can enhance either the temporary or financial cost.

3. PROPOSED SYSTEM

A paradigm of deep learning-based driving recognition is proposed for continuous monitoring and awareness of driver activities. Multi-scale Faster Region CNN is used to determine if a driver is using a mobile phone or A Driver Shaft with his hands on it. The solution works independently on photographs of the neck, hands, and steering wheel, and then classifies those regions of interest. Experimental findings show this model can distinguish behaviors with high real-time accuracy.

The suggested algorithm takes only the images of color as the source and explicitly output information about driver activities. In the deep CNN technique, an automatic function learning process will replace the manual feature extraction process. The information will be evaluated and the information revised to improve device strength and precision in detection.

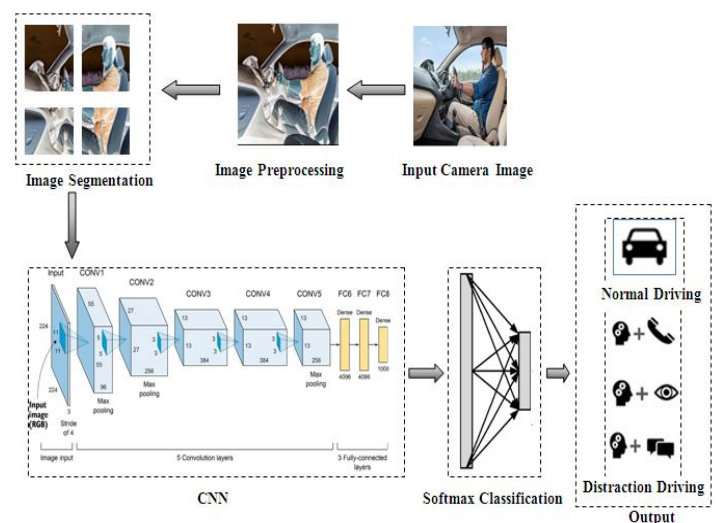


Figure 1: System Architecture

Experiments indicate that applying the Region of Interest (ROI) technique to facial images will substantially enhance precision. Create the Carnetsoft driving simulator to collect driving data and they identify 10 distracted driving patterns, not distracted, using different CNN architectures.

Recognizing conductor activity with high precision, using cheap infrastructure for sensing, and achieving this in real Time remains difficult and yet compulsory for smart vehicles which can improve protection and reduce the time completely committed driver. To the best of our understandings, existing work does not satisfy all of those requirements.

The advantages of the proposed system are for the modification and testing of deep CNN models a materialist worldview data set is gathered. Create the Carnet soft driving simulator to collect driving data and they identify 10 distracted driving patterns, not distracted, using different CNN architectures.

4. MODULE DESCRIPTION

4.1 Image Classifier

Image classification and recognition is a field that is increasing rapidly A learning machine. Object recognition in particular is a key function of image categorization, and that has many business ramifications.

The purpose of using a CNN platform is to pass information Pre-trained as an initialization on a broad dataset. It gave away Us a big pace and performance improvement. We just changed the last FC layer for every layout we've tried To make 10 predictions in class instead of 1000 or more. Then use our own training set to shape the input images Total neural network.

4.2. Convolution Neural Networks

Convolutional neural networks (CNN) are similar to ordinary neural networks (NN) that are adapted to input images. It means the Neurons are now organized to a scale of 3D. A stripe of CNN is transforming one level into another. The following subsections outline several common forms of a CNN sheet.

Convolution Neural Networks have architecture distinct from normal one's Neurological networks. By putting it that way, regular neural networks turn a set of hidden layers into an input. Each layer consists of a series of neurons, where each layer is completely linked to all the neurons in the layer before. Finally, the last completely connected layer, the output layer, is a representation of the Predicted source layer.

4.3.Segmentation model

A segmentation model is a library with Neural Networks for Image Segmentation based on the framework. The main features of this library are architectures for binary and multi-class segmentation available backbones of each architecture.

4.4. Distraction Warning Module

Alert messages are usually provided in cases where it is helpful to alert the user to a certain condition in a system that doesn't exist warrant to raise an exception and to terminate the program.

5. EXPERIMENT RESULTS

A simple Convolution Network was implemented on the Tensor Flow platform during the first attempt to solve the distracted driver problem. A lot of manipulation of the image had to be performed manually and before the computer learning process because the limited hardware at our disposal was not used in memory. The images were then cantle reduced from 640 x 480 to 24 x 24 and grayscales. This was the only viable solution at the time because the model was being trained with a CPU on a laptop and this method alone allowed it to run in a reasonable amount of time. This output reduction substantially decreases the amount of the knowledge available to the model, consider some categories of distracted driving activities like Normal driving, speaking with travelers, Using a mobile phone for either talking or message conversion, etc. and the results have had a sign cant effect.

The Confusion Matrix is another interesting assessment metric we can see in Figure 2. Some of the labels expected are almost 100 percent accurate. All we can infer from the Matrix of Confusion is that Where a driver is the most misclassified or difficult to reach behind Predictable Type. We can also see from the confusing matrix That's most often mislabeled, which means going backward Usually messaging with the right hand is mislabeled. It would be clear Because drivers usually reaching behind do so with the Hand lifted to the right.

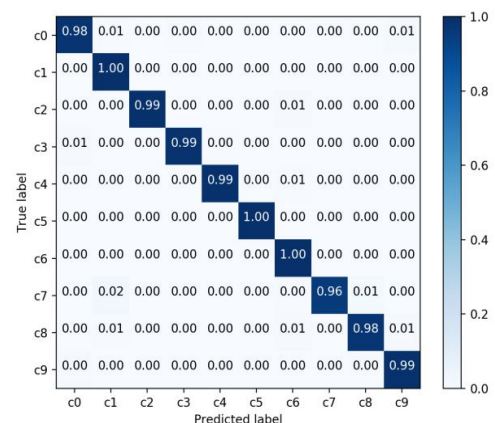


Figure 2: Confusion Matrix

Precision change and categorical cross-entropy 9 (Indicated as Clearly loss) can be seen in Figure 4, as the model is trained at Different times. The teaching and testing accuracies, both slowly Increase by the number of epochs before some arrive at Threshold, which means no further progress and triggers training to end. Similarly, in Figure 5 the lack of both recognition and preparation Decreases as the model progresses before the experiment eventually finishes Starts being overfitted.

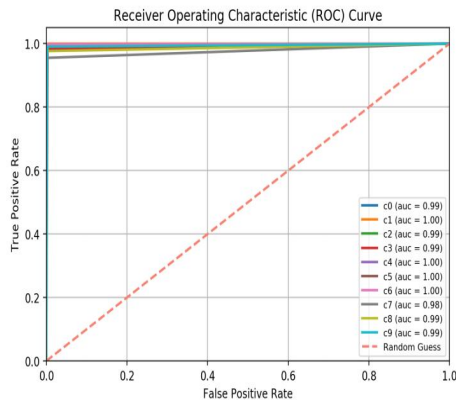


Figure 3: Driver Distract Predictions

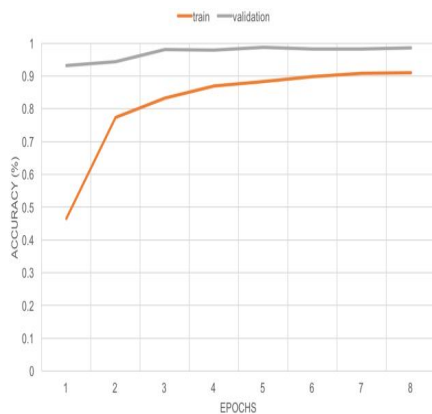


Figure 4: Driver Distract Output 1

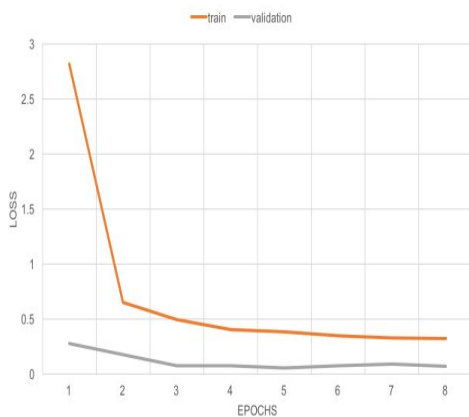


Figure 5: driver distract output2

6. CONCLUSIONS AND FUTURE ENHANCEMENT

In this research, this proposed framework for defining driving behaviors depends on the Deep CNN model and the learning process. To improve recognition precision, the RGB images are primary functioned with a segmentation algorithm depends on GMM, which preserve effectively delete the unrelated artifacts and recognize the driver location through the framework results of the classification show that the fragmentation leads to a detection result much additional accurate than the model trained with the raw images. A further distinction is made between the learning of the transition and other methods of extraction of functionality. Ultimately, if the driver interruption detection rate is used as a binary classifier for the CNN models, it can achieve 91 percent precision.

Information will be further evaluated and the framework updated in the future to increase the reliability and precision of the identification of sensors. In the meantime, the framework for driver/passenger behavior analysis will be inspected and used on partially automated driving in the modern world.

REFERENCES

1. Nicolas, Pugeault, Richard Bowden. **How much of driving is pre-attentive?**, *IEEE Transactions on Vehicular Technology*, pp:5425-5438. Dec.2015
2. Thomas A. Ranney, W. Riley Garrott, Michael J. Goodman. **NHTSA driver distraction research: Approach with Past, present, and future**, *SAE Technical Paper, International Technical Conference on Enhanced Safety of Vehicles*, pp. 2001-06-0177, June.2001.
3. C. Zhang, H. Wang, Rongrong Fu, **Automated detection of the driver's Fatigueness based on entropy and complexity measures**, *IEEE Transactions on Intelligent Transportation Systems*. pp:168 – 177, Feb.2014.
4. Arief Koesdwiady, Ridha Soua, Fakhreddine Karray, and Mohamed S. Kamel, **Recent Trends in Driver Safety Monitoring Systems: State of the Art and Challenges**, *IEEE Transactions On Vehicular Technology*, Vol.66, No.6, pp. 4550-4563, June.2017.
5. X. Wang, Rui Jiang, L. Li, Yilun Lin, Xihu Zheng, F. Wang **Capturing Car-Following Behaviors by Deep Learning**, *IEEE Transactions on Intelligent Transportation System*, ISSN : 1524-9050, pp. 910-920,2017.
6. D.Saranya, S.Thulasidass, D.Gomath. **Automatic Service Discovery using Ontology Learning Semantic Focused Crawler for Mining**, *International Journal of Advanced Research in Computer Engineering & Technology (IJARCET)*, ISSN: 2278 – 1323, vol 4(10), Oct.2015.

7. S.Sandhiya, D.Saranya, S.Archana, M.Jayasudha, **Achieving Mutual Trust and Empowering Dynamic Data in Cloud Storage**, *International Journal of Scientific and Research Publications*, Vol. 4, Issue 3, ISSN:2250-3153, Mar. 2014.
8. S.Vasanti, P.Neha, and H.Anniruddha. **Distracted driver detection using CNN and data augmentation Techniques**, *International Journal of Advanced Research in Computer and Communication Engineering (IJARCCE)*, ISSN (Online) 2278-1021, vol.7(4), pp:130-135, Apr.2018.
9. Busso Li, Nanxiang. **Detecting drivers mirror-checking actions and application to maneuver and secondary task recognition**, *IEEE Transactions on Intelligent Transportation Systems* vol 17(4), pp:980-992, 2016.
10. Keras: **The python deep learning library**. Retrieved from <https://keras.io/>; 31 March 2019.
11. F.Chollet. **Xception: deep learning with depthwise separable convolutions**, *IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, ISSN: 1063-6919, pp. 1251-1258, 2017.
12. Alex Krizhevsky, Ilya Sutskever, Geoffrey E. Hinton. **ImageNet classification with deep convolutional neural networks**, *International Conference on Neural Information Processing Systems, Volume 1*, pp. 1097–1105, Dec.2012.
13. T. Priyaradhikadevi, R.M.S Parvathi, and V. Chithra. **Analyzing Mapping Technique in Ontology by Implementation of RUP**, *International Journal of Emerging Trends and Technology in Computer Science*, vol. 1, no.4,pp.81-86, 2012.
14. T. Priyaradhikadevi, R.M.S Parvathi, G. Ezhilarasi, **Implementation of Rank Based Semantics Association for Service Discovery and Composition**, *International Journal of Science and Research (IJSR) (Vol.2, No. 1)*, pp.188-191, 2013.
15. O. G. Basubeit, D. N. T. How, Y. C. Hou, K. S. M. Sahari. **Distracted Driver Detection with Deep Convolutional Neural Network**, *International Journal of Recent Technology and Engineering (IJRTE)* ISSN: 2277-3878, Volume-8 (4) pp.6159-6163, 2019.
16. Vlad Tamas, Victorian Maties, **Real-Time Distracted Drivers Detection Using Deep Learning**, *American Journal of Artificial Intelligence*, ISSN: 2639-9717, Vol. 3, No. 1, pp. 1-8, 2019.
17. Bhakti Baheti, Suhas Gajre, Sanjay Talbar, **Detection of Distracted Driver using Convolutional Neural Network**, *IEEE Conference on Computer Vision and Pattern Recognition (CVPR) Workshops*, pp. 1032-1038, 2018.
18. Nikhil Das, EshedOhn-Bar, and Mohan M.Trivedi.**On the performance evaluation of driver hand detection algorithms: Challenges, dataset, and metrics**, *Intelligent Transportation Systems* pp. 2953–2958,2015.
19. T. Hoang Ngan Le. , Chen Chen Zhu, Yutong Zheng, Khoa Luu, Marios Savvides. **DeepSafeDrive: A grammar-aware driver parsing approach to Driver Behavioral Situational Awareness (DB-SAW)**, *Pattern Recognition*, PP: 229-238, 2017.
20. M.V.D Prasad, Syed Inthiyaz M, Teja kiran kumar, K.H.S.Sharma, M. Gopi Manohar , Rupa Kumari, Sk Hasane Ahammad, **Human activity recognition using Deep Learning**, *International Journal of Emerging Trends in Engineering Research*, Vol. 7, No. 11, pp. 536-541, November 2019.
21. Anilkumar B , Dr.P.Rajesh Kumar, **Tumor Classification using Block wise fine tuning and Transfer learning of Deep Neural Network and KNN classifier on MR Brain Images**, *International Journal of Emerging Trends in Engineering Research*, Vol. 7, No. 11, pp. 574- 583, Feb 2020.